Shekrs

3rd in the 'reception models' series (original models by jacky-lee) based on his loo-roll,yogurtpot and papercup shakers.

there are five shakers,each plays a one beat 'sha-ker' sound.you'll find them on notes C#2,D#2,F#2,G#2 and A#2 only.(click on the cups to see the notes and hear the sound).
Start by drawing some notes in your sequencer,eg four beats on C#,then use the speed control and the fine speed adjust to get it in time with your song.

The grids are the modulation controls,amount,shape and speed,one set for each type;
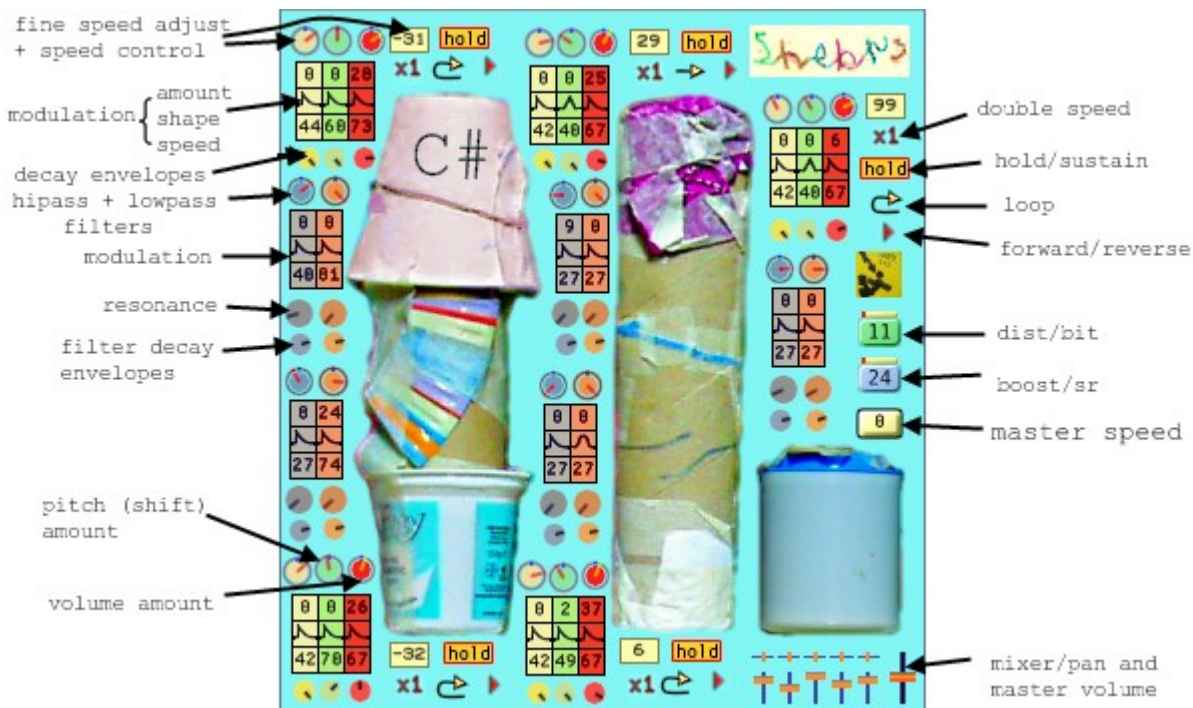
Colour codes are:
yellow=speed   green=pitch   red=volume   grey=highpass filter   orange=lowpass filter

directly underneath are the release/decay envelopes for the corresponding colours, which you'll notice when the loop is on and you let go of a key.(the filters also have a resonance knob)

The hold button overrides the decay envelopes,and theirs a reverse/forward arrow and also a x2 doublespeed switch.

Each of the five shakers has the same set of controls,so it's not as complex as it first appears.

Lastly there's a green and blue knob for various distortion/bitcrushing and boosting.
And the yellow knob which is a master speed control for when you've got all the shakers in time,you can use this to speed the whole thing up or down.
Useful when you've got a preset that's tuned to a certain bpm.

Use the five channel mixer (bottom right) and the master volume to set volumes and panning.

Tip;
the shakers are all random/different speeds so you need to set the speeds one at a time.
Use the mixer to solo each shaker while you tune them to your song.

I hope this manual is useful,let me know if it's not.
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